# HOW TO KEEP COSTS IN CHECK WHEN DESIGNING CONNECTED END POINT/ IOT DEVICES

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As the use of Internet-of-Things (IoT) devices are becoming more common, the need to create cost effective devices is critical. The challenge is how to enable new features and functionality while lowering your costs. Not to mention keeping up with the latest connectivity standards like BLE and Wi-Fi. One of the factors in the costs of a products is the relationship between the hardware and software. In this paper we will talk more about this relationship. Specifically, around the use of Bluetooth and Wi-Fi in the use of End Point / IoT devices.

## HARDWARE CONSIDERATIONS

Selecting parts for a wirelessly enabled products requires a lot of comparison between the enormous range of wireless modules and chipsets that are on the market today.

One of most critical factors for developers to consider when selecting wireless hardware for the design of an IoT product is cost.

|  | Price/unit | Price/25 units | Price/100 units | Price/1K units | Price/25K units | Price/50K units | Price/100K units |
|--|------------|----------------|-----------------|----------------|-----------------|-----------------|------------------|
| BT/BLE Wireless Module                   |            |                |                 |                |                 |                 |                  |
| Texas Instruments CC2564MODACMOG         | 16.88      | 14.0684        | 12.8626         | 10.69203       | 9.622827        | 8.553624        | 7.484421         |
| SoC (BLE System-on-chip)                 |            |                |                 |                |                 |                 |                  |
| Texas Instruments CC2541F256RHAR         | 7.01       | 7.01           | 5.15            | 3.7            | 3.33            | 2.96            | 2.59             |
| BT/BLE Wireless Chipset                  |            |                |                 |                |                 |                 |                  |
| Texas Instruments CC2560BRVMR            | 7.2        | 5.792          | 5.2769          | 3.60381        | 3.243429        | 2.883048        | 2.522667         |
| мси                                      |            |                |                 |                |                 |                 |                  |
| Texas Instruments TMS320F280220PTT       | 6.95       | 6.95           | 5.12            | 3.69           | 3.321           | 2.952           | 2.583            |
| Total Savings (of SoC over wireless      |            |                |                 |                |                 |                 |                  |
| module)                                  | \$ 9.87    | \$ 176.46      | \$ 771.26       | \$ 6,992.03    | \$ 157,320.68   | \$ 279,681.20   | \$ 489,442.10    |
| Total Savings (of wireless chipset + MCU |            |                |                 |                |                 |                 |                  |
| over wireless module)                    | \$ 2.73    | \$ 33.16       | \$ 246.57       | \$ 3,398.22    | \$ 76,459.95    | \$ 135,928.80   | \$ 237,875.40    |
| Wireless Module                          |            |                |                 |                |                 |                 |                  |
| Microchip ATSAMW25H18-MR210PB1952        | 18.05      | 16.5052        | 16.5052         | 16.5052        | 14.85468        | 13.20416        | 11.55364         |
| SoC (System-on-chip)                     |            |                |                 |                |                 |                 |                  |
| Microchip ATWINC1510B-MU-Y               | 9.84       | 8.94           | 8.09            | 7.98           | 7.182           | 6.384           | 5.586            |
| Wireless Chipset                         |            |                |                 |                |                 |                 |                  |
| Microchip ATWILC3000 Network IC          | 1.23       | 0.9896         | 0.95            | 0.95           | 0.855           | 0.76            | 0.665            |
| MCU                                      |            |                |                 |                |                 |                 |                  |
| Microchip ATSAM4LC2AA-MUR MCU            | 6.95       | 6.32           | 5.72            | 5.72           | 5.148           | 4.576           | 4.004            |
| Total Savings (of wireless chipset + MCU |            |                |                 |                |                 |                 |                  |
| over wireless module)                    | \$ 9.87    | \$ 229.89      | \$ 983.52       | \$ 9,835.20    | \$ 221,292.00   | \$ 393,408.00   | \$ 688,464.00    |
| Wireless Module                          |            |                |                 |                |                 |                 |                  |
| STMicroelectronics SPBTLE-1S             | 16.67      | 14.7           | 12.94           | 10.56          | 9.504           | 8.448           | 7.392            |
| SoC (System-on-chip)                     |            |                |                 |                |                 |                 |                  |
| STMicroelectronincs BLUENRG-132          | 5.11       | 5.11           | 3.7599          | 2.69942        | 2.429478        | 2.159536        | 1.889594         |
| Total Savings (of SoC over wireless      |            |                |                 |                |                 |                 |                  |
| module)                                  | \$ 11.56   | \$ 239.75      | \$ 918.01       | \$ 7,860.58    | \$ 176,863.05   | \$ 314,423.20   | \$ 550,240.60    |

Figure 1: Comparison of embedded wireless modules vs. SoC vs. MCU + chipset design BOM.<sup>1</sup>

## SOFTWARE CONSIDERATIONS

Choosing an OS for an embedded system is challenging, and IoT applications have additional constraints and some very specific requirements. Broadly the need is to provide a real-time, multi-threading program execution environment, that includes the middleware (drivers, protocols etc.) for a variety of peripherals (Wi-Fi, Bluetooth/BLE etc.), whilst demanding a modest amount of target system resources (CPU power and memory).

1. Pricing assumption based upon published pricing on Digikey and/or Mouser up to 1k volume then a discount of 10% for 25k pricing; 20% for 50k pricing and 30% for 100k pricing and is for illustrative purpose only.

An obvious option to consider is Linux. It is very well known among developers and offers an enormous selection of drivers etc. However, Linux could be problematic in this context because it is not intrinsically real time and applies a very high load on system resources; it needs plenty of CPU power, a large amount of memory (multiple MB) and a memory management unit. For an IoT application, this heavy demand for resources is unlikely to be acceptable.

The clear alternative is a real-time operating system (RTOS). Such an OS tends to be very efficient, resulting in less CPU power being needed. Memory footprint is much reduced – commonly a fully-featured OS configuration may only demand 50KB of memory; scalability means that only required OS features are included in the executable image. Wide ranges of drivers and other protocol support tend to be available, meaning that application development can proceed rapidly.

# FLEXIBILITY

While pre-programmed modules provide the opportunity for simple development, they prevent the developer from having complete control and understanding of the underlying technology that is in their product. This understanding can be critical in providing support to customers when problems arise as well as shifting developer's reliance on third parties to implement software changes, if indeed such changes can or will be made.

Developers unfamiliar with embedded wireless Bluetooth & Wi-Fi technology will often look search for user-friendly and intuitive API to do the work for them. Embedded development environments are often only able to provide developers with very low-level debugging information such as memory mapping, register status and call stacks, which can be helpful for debugging MCU peripherals, but when it comes to debugging MAC-layer and the radiolayer communication between a microcontroller and RF transceiver, few embedded development environments will provide the contextual information to debug wireless communication between several connected devices.

|                         | Pre-programmed modules   | Customized wireless solution based upon<br>Nucleus RTOS & Clarinox software  |  |  |
|-------------------------|--|--|--|--|
| Performance<br>Tuning   | Generally not possible   | Real-time memory usage analysis, throughput<br>analysis and tuning is possible via scripting<br>interface to the target system |  |  |
| Debugging               | Little real-time debugging capabilities  | Bluetooth & Wi-Fi packet sniffing and protocol<br>analysis, customized debug views to visualize<br>relevant information        |  |  |
| Hardware<br>Flexibility | Limited hardware options supported by software packages  | Freedom of choice - selection of a variety of MCU's and RF IC's.   |  |  |
| Cloud<br>Solutions      | Locked to a vendor-specific cloud service<br>Cloud vendor ceasing to support can be an issue                 | Flexibility of cloud service provider  |  |  |
| Vendor<br>Support       | Modules are sometimes based upon wireless<br>chipsets that no longer have support from the<br>silicon vendor | Flexibility in software support is available from software vendors throughout development and into production                  |  |  |
|                         | Forced upgrade may be required if any firmware is found  | Control over choice of chipset ensures that a newer chipset can be chosen at the start of the project                          |  |  |

#### TABLE 1 - SOFTWARE SOLUTION OFFERINGS.

## **EXAMPLE SYSTEM**

An example of a wireless solution where SoC or chipset + MCU design is suitable is the implementation of wireless barcode scanner devices. Given the small-form factor and ergonomic requirements of such devices requires embedded designs that are not constrained by the size of wireless modules. Furthermore, the reliance on barcode scanners to continuously operate reliably for hours stresses the need of transparent wirelessly debugging and performance tuning – which, more often than not, is not provided by vendors supplying pre-programmed wireless modules.

Together with partner Mentor Graphics, Clarinox has the ideal solution for providing Bluetooth and Wi-Fi functionality for our client's barcode scanner products, where robustness and reliability were key priorities. ClarinoxBlue and ClarinoxWiFi protocol stacks, running on Nucleus RTOS, provide a winning combination. The small memory footprint and light resource intensive RTOS provided by Nucleus, along with Clarinox wireless stacks, provide flexibility to our clients to choose a broader range of chipset & MCU whilst also ensuring low-power operation of their battery powered scanners.

# **CONCLUSION**

To summarize with a few key points:

- The relationship between hardware and software is critical in reducing costs
- Many times, wireless modules and pre-programmed development kits are not cheaper then alternatives such as SoC or chipset-based design.
- Choosing a highly scalable RTOS will enable a smaller memory footprint, require less CPU power, and support wide ranges of drivers and other protocols. All lowering your total hardware costs.
- Flexibility gives the developer complete control of all aspects of the device.

# **PRICING REFERENCES:**

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